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PRIZES!**

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ISSUE 06 £3.99

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**WATCH  
OUT!**

**Big  
battle  
issue!**

**COMIC**



**FANTASTIC adventure inside!**

**UNITE THE  
POWER**



**Loads  
of Chima  
fun!**

**2**

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POSTERS!**





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Mischief

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Welcome all! Because we know you love them, we've got even more comic adventures for you this issue. You'll find four stories about the exciting adventures the Animal Tribes have with the scary Insects! Enjoy! See you soon, from Lennox

**COMIC: 4 stories! 16 pages!**

Page 4



Join us on an amazing adventure!

Things are heating up between the **Animal Tribes** and the **Insects**. Can our Friends stop Scorm and his Scorpions? Read on to Find out!

**YOUR GIFT!**  
**LENNOX**  
**OF THE**  
**LION**  
**TRIBE!**

+  
**Lion**  
**Cannon!**



**2**  
**cool posters**

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**MEDIA**

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**3**



# LAVAL AND THE FOUR VALIOUS SWORDS

Laval and Cragger are playing a game. They are meant to be off fighting the other Tribes, but this is much more Fun!

Nearly got you!

Nah! You'll never get me!

Hey, that's not how the game works. You're supposed to run away, not stand around staring into space.

Why have we never noticed this cave before?

I bet we find a huge stash of treasure! Or discover a new Animal Tribe!

No, thanks. We've had quite enough of those recently.

Deep inside the cave, Laval and Cragger come across a strange wall painting.

Looks like a giant Scorpion Fighting against Four Lion warriors.

What's that?

Those are the Four black Valious Swords which have been in the possession of the Royal Lion Family For centuries!



But the Scorpions have only existed since you threw the CHI into the Gorge of Eternal Depth, so how can there be cave paintings of them?

Maybe the paintings show the Future and not the past?

Eris! We have to talk to you urgently. We Found a...

There's no time, Laval. The Rhino Legend Beast has disappeared.

And you have a visitor From Chima.

Hello, Laval.

Lennox!

Later, Lennox shows the heroes a picture From a book of the Eagles. The picture looks just like the one From the cave painting.

According to a prophecy, a giant Scorpion will destroy Chima. Only the Four black Valious Swords can stop the monster. I have already Found three of the swords. But now Lavertus won't help me Find the Fourth one.

I turned my back on Chima a long time ago... I won't help!

Let him sleep. He'll have changed his mind in the morning.

Lavertus is so stubborn.





The next day...



Lavertus still doesn't want to help.

I am going to return to Chima. I hope we can defeat the giant Scorpion with just three swords.



What will you do now?

PPFFT...



Just then, the Scorpions attack!

Rumble!  
Crawl!

Holy CHI!  
Where did they come from?



I got here just in time.

Keep an eye on Scorm. He's planning something.

I would if they weren't blocking my view all the time!







# CHI DUEL

**Lemnox** is in a battle with Sparratus, but the cobwebs are confusing him! Follow the **CHI streams** and find out which one leads to the spider!



1

2

3

Missed!

Got him!

Missed!



# ANIMAL CODE!

Someone has sent Laval and his friends a **secret message**. Can you crack the code and find out what they want to tell the Lions?

Hurry!



	A		M
	B		N
	C		O
	D		P
	E		Q
	F		R
	G		S
	H		T
	I		U
	J		V
	K		W
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# SPOT THE DIFFERENCE

Take a look at the two pictures below. There are seven differences between them. Circle the changes in picture 2!



PICTURE 1



Hurry up and find them all before I sting you!



PICTURE 2



Eris and Rogon head off in search of the Rhino Legend Beast...

## COMIC

### PART 2 DANGEROUS JOURNEY!

**Rogon!**  
Why don't we go looking for the Rhino Legend Beast together?

Oh, great!

Sure! The more the merrier!

Eris is not very happy about Rinona's offer. She wanted to have an adventure alone with Rogon...

Should I take over the wheel?

Eris sighs...

I'm at the wheel.

Sorry Eris, but only Rhinos can drive a Rock Flinger. And, well, you're an Eagle.



The warriors have not gone far when they have to stop in the middle of the Outlands because the Rock Flinger has a flat tyre.

I think we're being watched.

Why don't you stop being such a scaredy-cat and help us instead?

Suddenly, the Friends are surrounded by the Scorpion tribe.

Oh no!

Take your dirty pincers off me!

Let them go or I'm going to get really mad!

You're really strong. We should take you to the others.

Meanwhile, Eris notices a young Scorpion. He doesn't seem to be quite as bad as the other Scorpions.

What are you waiting for? Get on with it, tie them up!

Eris realises that she must have been wrong about the young Scorpion after all.

Walk on! Even my gran can walk faster!

You don't have to do this if you don't want to.



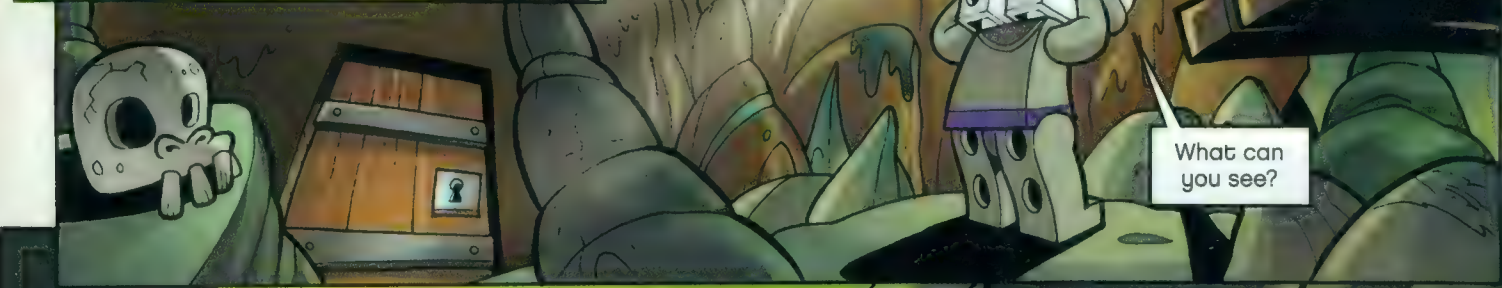


The Scorpions throw Eris and Rinona into a damp dungeon. But where is Rogon?

I can't hold you much longer: I've hurt my hand.

Just one more moment...

What can you see?



Rogon and the other Rhinos are being forced to work on a huge Scorpion statue. They've also got the Rhino Legend Beast.



Faster!

Suddenly, the young Scorpion appears...



I am here to set you free. But only if you take me with you.

And we're supposed to trust you?

We're here because of you!





Eris and Rinona need help to save the Rhinos. They make a deal with the young Scorpion.

My hand still hurts. Just this once, you can drive, Eris.

The assault vehicles have all gone.

We're taking the Rock Flinger!

Eris skillfully steers the Rock Flinger through a narrow mountain pass...

Wow. If I didn't know any better, I'd take you for a Rhino. Rogon was right. You really are a very special girl!

Suddenly, the others appear and notice the young Scorpion...



Can you help me fix this Flinger?

# MISSING PARTS!

Oh no, Rogon's Rock Flinger has broken down. Can you help Eris to put the **missing parts** back on? Use a pencil to join the missing parts to their correct positions!



## SECRET WAY TO THE SCORPIONS' CAVE!

**Well done!** Now the Friends have to find their way deep **inside the cave**. Can you help them? Use the colours and arrows below to work out the correct path. For example, starting on yellow means you have to go up to the left...



LIKE THIS!



SECRET ENTRANCE!



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Look at  
all this!

Gorzan looks  
great, Jack!

by Jack, 10

Thanks to  
Reuben for this  
pic of Lovall!

by Reuben, 11

Look at James  
meeting his  
hero, Cragger!

James, 5

Thank you, Lilli, for  
this pic of Winzar!

by Lilli, 8

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# THE POWERS





CHIMA











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- ☐ B Gorillas

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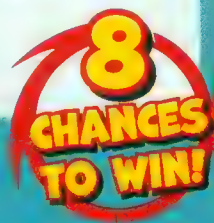
Who appears on this issue's cover?

- ☐ A Lennox
- ☐ B Craggar

Win code: 7179

Email: 7179@chima comps.co.uk

Text: COMP CHI+7179+A or B



### Enter by email...

Send your answers to the email address under each win. For example, email 1234@chima comps.co.uk. Please also supply your name, age, address and daytime telephone number. Send a different email for each competition and put the win code in your subject line.



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Text **COMP** [space] then **CHI+Win Code+A** or **B** [space] + **name** and **Full address** to **66644** For the competition you want to enter. For example, text **COMP CHI1234A John Smith, 25 The Avenue, London N99 6XP**. The cost to enter will be however much your mobile phone company charges for one normal text message (SMS) at the time you enter the competition. You will not have to pay any other costs to enter.

**CLOSING DATE: 11.59pm, Wednesday 30 April 2014**

**COMPETITION RULES:** See above for how to enter by email or text. The promoter is Immediate Media Company London Limited, registered address 4th Floor, Vineyard House, 44 Brook Green, London W6 7BT. Please make sure that we have your entries by 11.59pm on 30 April 2014. 1. You can enter if you live in England, Wales, Scotland, Northern Ireland or the Channel Islands, unless someone who lives in your house works for the Immediate Media Company. 2. By entering the competition, you promise to us that you have read these rules and that you will follow them. 3. We can't include entries which arrive too late and we can't accept responsibility if your entry is lost. 4. We will choose the winners at random from all of the right answers that we receive. 5. One entry per household. We don't allow bulk entries or entries made by other people on your behalf. We will disqualify all entries which break this rule. 6. If you win, you will receive the prize described. We won't swap the prize for cash. If there's ever a reason why we can't give you exactly the same prize, we'll give you something just as good or better instead. 7. Winners will be contacted within 28 days of a competition closing date, either by post, telephone or email. Prize fulfillment will be within 28 days from the date we receive the winners' address details. 8. If we contact you to tell you you're a winner, but you don't reply within a month, we may have to offer the prize to a runner-up or give it away in a future competition. **Your details:** We will use your name, address and any other details that you give us to run this competition. If you win, we will pass them to the person who's providing the prize so that they can post it to you, and we may use your first name and county in the magazine or on our website but we won't provide them to anyone else without your permission. You can find out the winner's first name and county once the competition is over by sending a stamped addressed envelope to Competition Rules, ATTN: Marketing Assistant, Legends of Chima, 4th Floor, Vineyard House, 44 Brook Green, London W6 7BT. Remember to tell us which magazine, issue number and competition you'd like to know about. Promoter: Immediate Media Company, London Limited.



# GRAB THE SCORPION!

The Scorpions attack in the middle of the night! Eglor has to capture Scorm, the leader of the Scorpions. Choose a starting point and follow the path to the end. But remember... **YOU MUST MAKE A TURN AT EVERY JUNCTION!**

A

B

C

D

1

2

3

4

Scorm!

Er, what's happening?





# HERO FOR ONE DAY

Not every Scorpion likes terrorising the Tribes of Chima. There's at least one Scorpion who would much rather be a hero like Laval and his Friends.

Take that, vermin!



The Scorpion boy really doesn't want to be bad, so he sometimes pretends that he's not feeling well. Unfortunately, it doesn't always work...

\*sniffle\*  
\*cough\*

There's nothing wrong with you.



Tomorrow you will do your first bad deed. And no arguments, understood?

Oh no!





The next morning, Scorm orders the young Scorpion to tie up Eris, Rinona and Rogon.

Good. I am very proud of you.

The Scorpion boy feels bad about it all day...

I shouldn't have done that!

So he decides to make up for his mistake by freeing Eris and Rinona from their dungeon.

Hi there!

The young Scorpion boy makes another decision – he doesn't want to live with his Tribe and wants to join Chima's heroes.











With his **eight spider eyes**, **Sparratus** sees the world quite differently to all the other Animals in Chima. But what about you? Find the following patterns hidden horizontally, vertically and diagonally in the grid below.







PUZZLE

# THE MEGA LEGO CHIMA TOURNAMENT!

The Animal Tribes of Chima have gathered to hold a mega tournament. Look at the picture and then help the Animals of Chima with this mission!







### MISSION 1

Can you find the Lion who is carrying a banana as a weapon?



### MISSION 2

Find the Eagle and the Raven who are shaking hands as a sign of Friendship!



### MISSION 3

G'Loona wants some peace and has gone into hiding. Can you find her?



### MISSION 4

Find the ten red Flowers hiding on these pages!



### MISSION 5

One of the Speedorz pilots is driving without a power wheel. Can you spot him?



Turn to page 34 For the answers.



PART 4  
**CLASH OF THE GIANTS**

After their successful rescue mission, Laval and the other heroes are accompanying the Rhinos to Chima.

I bet the Scorpions are planning to attack Chima! Luckily, Lennox gave me the black Valious...

Yeah, that's awesome. But how are they supposed to attack Chima anyway?

Look out! Run!

Crack!



Laval! Look! In Scorm's Hand!

Where did he get the other Valious Swords from?

I can explain everything. Let's meet in the quarry!

Lennox?



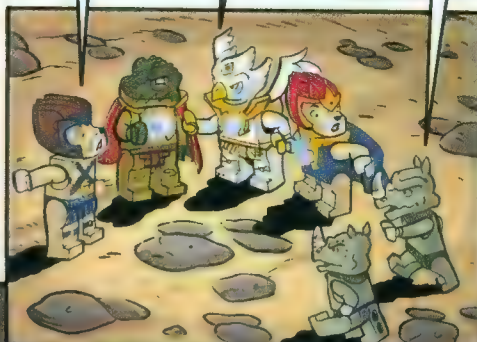
Soon afterwards,  
in the Rhino quarry.

The Scorpions captured King LaGravis  
and demanded the Four Valious Swords in  
exchange for him. But they did not release  
your Father. I have made a terrible mistake.  
Fortunately, I only had three of the swords  
because I gave you yours earlier.

Without  
the swords,  
Chima will be  
destroyed,  
right?

That's what the  
prophecy says.

Laval? We  
want to show  
you something.



**Dadaaa!**

A giant Rhino to  
fight against the  
giant Scorpion!

It's certainly big  
enough. But how  
do we power it?

Suddenly, Shadowind appears in the quarry.

I may have  
a solution!

**Shadowind!**

Two golden CHI orbs!  
They are sure to  
power the giant Rhino.

Just in  
time!



A great battle is raging at the gates of the Lion Temple. Gorzan, Worriz, Razar, Bladvic and the Legend Beasts have come to help Chima, but the giant Scorpion is too strong ...



Now it's your turn!

Oh no!

I never thought I would say this to you, but I love your bad smell!

Yuuuck!

PFFFFT ...

Yeah! We got another one!

No problem. I've still got two.

Wouldn't be so sure of that.

Rinona has rammed the King of Scorpions!

NOOOOO!

Crash!



Laval and the other warriors act quickly as the giant Rhino is attacked...

Come on!

The Four Valious Swords slice through the stone easily!

Once again, the Friends have triumphed over evil and saved Chima!

Dad! How did you manage to escape?

The battle is over, but there is still a surprise waiting for Laval.

A young Scorpion smuggled me and the Rhino Legend Beast out of the cave. I owe my life to him.

And I know exactly who that was...

**THE END**



# NEXT TIME

**FANTASTIC  
COMIC**

**12  
PAGES!**

**Fun with wolves!**



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**MOTHER TOOTH**  
and **CHI SWORD**

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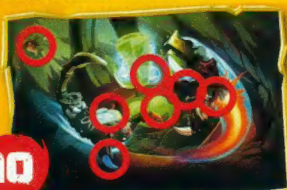
**8**



**8**

**WATCH OUT!  
SCORPIONS  
ARE ATTACKING!**

**10**



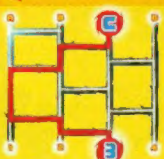
**1C  
2B  
3A**

**4E  
5D  
6F**

**15**



**22**



**27**



**28/  
29**



**34**



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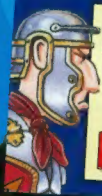
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